COMPUTER SCIENCE MAJOR, BACHELOR OF COMPUTER SCIENCE (BCS)

The Bachelor of Computer Science program provides significant formal training in database and web programming, unique internship opportunities, and team development of information system projects. The program is designed to help prepare students to realize the potential of information systems. Graduates can enjoy a career as a systems analyst, database administrator, web developer or software engineer.

Note: no course may be used for both a requirement and an elective.

Exam Requirement: All Computer Science majors are required to pass the Advanced Programming Exam prior to taking courses for which it is a prerequisite. Passing the exam is required for graduation and no exam waivers will be granted for degree completion.

Grade Requirements: As a computer science student, you are expected to maintain an overall university GPA \geq 2.3. Each computer science course must be completed with a minimum grade \geq C+. All supporting courses required by the department must be completed with a minimum grade \geq C.

Required Computer Science Courses

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CYBR 101	CYBERSECURITY FUNDAMENTALS	5
CSCD 202	COMPUTING ETHICS	4
CSCD 210	PROGRAMMING PRINCIPLES I	5
CSCD 211	PROGRAMMING PRINCIPLES II	5
CSCD 212	OBJECT ORIENTED PROGRAMMING WITH DESIGN PATTERNS	5
CSCD 240	C AND UNIX PROGRAMMING	5
CSCD 300	DATA STRUCTURES	5
CSCD 320	ALGORITHMS	5
CSCD 327	RELATIONAL DATABASE SYSTEMS	4
CSCD 330	COMPUTER NETWORKS	4
CSCD 350	SOFTWARE DEVELOPMENT PRINCIPLES	4
Required Support	ing Course	
MATH 301	DISCRETE MATHEMATICS	5
Required Elective	s-choose eight courses from the following, at least	32

Required Electives-choose eight courses from the following, at least 32 four at the 400 level

Notes: No course may be used for an elective that is used tosatisfy another major requirement. Upper division MATH or CSCD95–99 courses may be used-prior department approval of topiccontent is required.CSCD 303COMPUTER AND INFORMATION SECURITYCSCD 305C++ PROGRAMMINGCSCD 316PRACTICAL PROBLEM SOLVINGCSCD 340OPERATING SYSTEMSCSCD 370GUI PROGRAMMING

CSCD 371	.NET PROGRAMMING
CSCD 372	ANDROID MOBILE DEVELOPMENT
CSCD 373	IOS MOBILE DEVELOPMENT
CSCD 377	INTRODUCTORY COMPUTER GRAPHICS
CSCD 378	WEB APPLICATION DEVELOPMENT
CSCD 379	.NET WEB APPLICATION DEVELOPMENT

CSCD 409	SCIENTIFIC PROGRAMMING	
CSCD 420	COMPILERS	
CSCD 423	RANDOMIZED ALGORITHMS AND PROBABILISTIC ANALYSIS	
CSCD 427	ADVANCED DATABASE MANAGEMENT SYSTEMS	
CSCD 429	DATA MINING	
CSCD 430	BIG DATA ANALYTICS	
CSCD 433	ADVANCED NETWORKING CONCEPTS	
CSCD 434	NETWORK SECURITY	
CSCD 435	PRINCIPLES OF PROGRAMMING LANGUAGE	
CSCD 437	SECURE CODING	
CSCD 439	TOPICS IN COMPUTER SCIENCE (prior department approval of content required)	
CSCD 443	DISTRIBUTED MULTIPROCESSING	
CSCD 445	GPU COMPUTING	
CSCD 460	ADVANCED ARCHITECTURE AND ORGANIZATION	
CSCD 461	EMBEDDED SYSTEMS	
CSCD 462	EMBEDDED REAL-TIME CONTROL	
CSCD 467	PARALLEL AND CLOUD COMPUTING	
CSCD 470	3D COMPUTER GRAPHICS PRINCIPLES	
CSCD 471	ADVANCED 3D COMPUTER GRAPHICS	
CSCD 477	VIRTUAL REALITY WITH COMPUTER GRAPHICS AND GAME ENGINES	
CSCD 480	INTELLIGENT SYSTEMS	
CSCD 483	MODELING AND SIMULATION	
CSCD 484	MACHINE LEARNING	
CSCD 485	DEEP LEARNING	
CSCD 487	HUMAN COMPUTER INTERFACE	
CSCD 495	INTERNSHIP (up to two 4 credit internships are allowed)	
CSCD 499	DIRECTED STUDY (prior department approval of content required)	
CYBR 403	CYBERSECURITY POLICIES, PRIVACY AND LAWS	
CYBR 410	APPLIED CYBER DEFENSE	
CYBR 412	APPLIED CYBER OPERATIONS	
CYBR 455	DIGITAL FORENSICS AND CYBERCRIME	
DESN 336	3D ANIMATION	
DESN 446	4D ANIMATION	
Required Senior C	apstone Series	
CSCD 488	SENIOR PROJECT	5
CSCD 490	SENIOR CAPSTONE	5
Total Credits		98

Plan of Study

The following plan of study is for a student with zero credits. Individual students may have different factors such as: credit through transfer work, Advanced Placement, Running Start, or any other type of college-level coursework that requires an individual plan.

Courses could be offered in different terms, checking the academic schedule is paramount in keeping an individual plan current. **Students should connect with an advisor to ensure they are on track to graduate.**

All Undergraduate students are required to meet the Undergraduate Degree Requirements (http://catalog.ewu.edu/undergraduate-degree/).

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First Year

First Year					
Fall Quarter	Credits	Winter Quarter	Credits	Spring Quarter C	redits
CYBR 101 (Social Science BACR 1)	e 5	CSCD 202 (Humanitie Arts BACR 1)	es& 4	MATH 301	5
ENGL 101	5	ENGL 201	5	Global Studies - graduation requirement ¹	Ę
Natural Science BACR 1 ¹	5	Natural Science BACF	۲2 ¹ 5	Social Science BACR 2 ¹	5
		Elective - certificate, r or general ele			
Second Year	15		15		15
Fall Quarter	Credits	Winter Quarter	Credits	Spring Quarter C	redits
CSCD 210	5	CSCD 211	5	CSCD 212	5
Diversity - graduation requirement ¹	5	CSCD 240	5	CSCD 300	5
Elective - certificate, mino or general elective	or, 5	Elective - certificate, r or general elective	ninor, 5	Humanities & Arts BACR 2 ¹	5
	15		15		15
Third Year					
Fall Quarter	Credits	Winter Quarter	Credits	Spring Quarter C	redits
CSCD 330	4	CSCD 320	5	CSCD 327	4
Elective - certificate, mino or general elective	or, 5	Computer Science Elective ²	4	Computer Science Elective ²	4
Elective - certificate, mino or general elective	or, 5	Elective - certificate, r or general elective	ninor, 5	Computer Science Elective ²	4
Elective - certificate, mino or general elective	or, 1	Elective - certificate, r	minor 1	Elective - certificate, minor	: 3
		or general elective	111101, 1	or general elective	, 0
	15		15	or general elective	
Fourth Year	15			or general elective	
			15	or general elective	15
Fourth Year	Credits	or general elective	15 Credits	or general elective	15 redits
Fourth Year Fall Quarter	Credits 4	or general elective Winter Quarter	15 Credits 5	or general elective Spring Quarter CSCD 490 (Senior Capstone - graduation	15 redits
Fourth Year Fall Quarter CSCD 350 Computer Science	Credits 4 4	Winter Quarter CSCD 488	15 Credits 5 4	or general elective Spring Quarter CSCD 490 (Senior Capstone - graduation requirement) Computer Science	15 redits
Fourth Year Fall Quarter CSCD 350 Computer Science Elective ² Computer Science	Credits 4 4 4	Winter Quarter CSCD 488 Computer Science Elective ² Computer Science	15 Credits 5 4 4	or general elective Spring Quarter CSCD 490 (Senior Capstone - graduation requirement) Computer Science Elective ² Elective - certificate, minor	15 redits 5 4 ; 5

Total Credits 180

- ¹ University Graduation Requirements (UGR) and Breadth Area Course Requirements (BACR) courses may be less than 5 credits and additional credits may be required to reach the required 180 total credits needed to graduate. Students should connect with an advisor to ensure they are on track to graduate.
- ² Required Electives-choose eight courses from the approved list, at least four at the 400 level. No course may be used for an elective that is used to satisfy another major requirement. Upper division MATH or CSCD 95-99 courses may be used-prior department approval of topic content is required.

University Competencies and Proficiencies

English (http://catalog.ewu.edu/undergraduate-degree/ #newitemtext)

Quantitative and Symbolic Reasoning (http://catalog.ewu.edu/ undergraduate-degree/#mathcompproficienciestext) Placement and Clearance (http://catalog.ewu.edu/placement/) Prior Learning/Sources of Credit AP, CLEP, IB (http:// catalog.ewu.edu/prior-learning/)

General Education Requirements (http://catalog.ewu.edu/undergraduatedegree/#generaleducationrequirementstext) (GER)

 Minimum Credits—180 cumulative credit hours
 60 upper-division credits (300 level or above)
 45 credits in residence (attendance) at Eastern, with at least 15 upper-division credits in major in residence at Eastern
 Minimum Cumulative GPA ≥2.0

Breadth Area Core Requirements (BACR)

Humanities and Arts (http://catalog.ewu.edu/undergraduate-
degree/#humanitiesandfineartsgecrtext)
Natural Sciences (http://catalog.ewu.edu/undergraduate-degree/
#naturalsciencesgecrtext)
Social Sciences (http://catalog.ewu.edu/undergraduate-degree/
#socialsciencesgecrtext)

University Graduation Requirements (http://catalog.ewu.edu/ undergraduate-degree/#universitygraduationrequirementstext) (UGR)
Diversity Course List (http://catalog.ewu.edu/undergraduate-
degree/#cultureandgenderdiversityintheuslisttext)
World Language (http://catalog.ewu.edu/undergraduate-degree/
#worldlanguagetext) (for Bachelor of Arts)
Global Studies Course List (http://catalog.ewu.edu/undergraduate-
degree/#internationalstudiesrequirementtext)
Minor or Certificate (http://catalog.ewu.edu/undergraduate-degree/ #majorminororcertificateugrtext)
Senior Capstone Course List (http://catalog.ewu.edu/
undergraduate-degree/#capstonecourselisttext)

Application for Graduation (use EagleNET (https://inside.ewu.edu/ eaglenet/)) must be made at least two terms in advance of the term you expect to graduate (undergraduate and post-baccalaureate).

Use the Catalog Archives (http://catalog.ewu.edu/archives/) to determine *two important catalog years*.

Requirements in Degree Works (https://inside.ewu.edu/records-and-registration/degree-works/) are based on these two catalog years:

- a. The catalog in effect at the student's first term of current matriculation is used to determine BACR (Breadth Area Credit Requirements) and UGR (Undergraduate Graduation Requirements).
- b. The catalog *in effect at the time the student declares a major or minor* is used to determine the program requirements.

Students who earn a BCS in Computer Science from EWU should be able to:

- analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions;
- design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline, utilizing techniques, skills, and tools necessary for computing practice;
- · communicate effectively in a variety of professional contexts;
- recognize professional responsibilities and make informed judgments in computing practice based on legal and ethical principles, including

local and global impacts of computing solutions on individuals, organizations, and society;

- function effectively as a member or leader of a team engaged in activities appropriate to the program's discipline;
- identify risk with regard to security, to participate in risk mitigation activities, and to provide application and information security.