COMPUTER SCIENCE MAJOR, BACHELOR OF COMPUTER SCIENCE (BCS)

The Bachelor of Computer Science program provides significant formal training in database and web programming, unique internship opportunities, and team development of information system projects. The program is designed to help prepare students to realize the potential of information systems. Graduates can enjoy a career as a systems analyst, database administrator, web developer or software engineer.

Note: no course may be used for both a requirement and an elective.

Exam Requirement: All Computer Science majors are required to pass the Advanced Programming Exam prior to taking courses for which it is a prerequisite. Passing the exam is required for graduation and no exam waivers will be granted for degree completion.

Grade Requirements: As a computer science student, you are expected to maintain an overall university GPA ≥2.3. Each computer science course must be completed with a minimum grade ≥C+. All supporting courses required by the department must be completed with a minimum grade ≥C.

Required Computer Science Courses		
CYBR 101	CYBERSECURITY FUNDAMENTALS	5
CSCD 202	COMPUTING ETHICS	4
CSCD 210	PROGRAMMING PRINCIPLES I	5
CSCD 211	PROGRAMMING PRINCIPLES II	5
CSCD 212	OBJECT ORIENTED PROGRAMMING WITH DESIGN PATTERNS	5
CSCD 240	C AND UNIX PROGRAMMING	5
CSCD 300	DATA STRUCTURES	5
CSCD 320	ALGORITHMS	5
CSCD 327	RELATIONAL DATABASE SYSTEMS	4
CSCD 330	COMPUTER NETWORKS	4
CSCD 350	SOFTWARE DEVELOPMENT PRINCIPLES	4
Required Supporting Course		
MATH 301	DISCRETE MATHEMATICS	5
Required Electives–choose eight courses from the following, at least six at the 400 level		**32**
Notes: No course may be used for an elective that is used to satisfy another major requirement. Upper division MATH or CSCD 95–99 courses may be used–prior department approval of topic content is required.		
CSCD 303	COMPUTER AND INFORMATION SECURITY	
CSCD 305	C++ PROGRAMMING	
CSCD 316	PRACTICAL PROBLEM SOLVING	
CSCD 340	OPERATING SYSTEMS	
CSCD 370	GUI PROGRAMMING	
CSCD 371	.NET PROGRAMMING	
CSCD 372	ANDROID MOBILE DEVELOPMENT	
CSCD 373	IOS MOBILE DEVELOPMENT	
CSCD 377	INTRODUCTORY COMPUTER GRAPHICS	
CSCD 378	WEB APPLICATION DEVELOPMENT	
CSCD 379	.NET WEB APPLICATION DEVELOPMENT	
CSCD 409	SCIENTIFIC PROGRAMMING	
CSCD 420	COMPILERS	
CSCD 423	RANDOMIZED ALGORITHMS AND PROBABILISTIC ANALYSIS	
CSCD 427	ADVANCED DATABASE MANAGEMENT SYSTEMS	
CSCD 429	DATA MINING	
CSCD 430	BIG DATA ANALYTICS	
CSCD 433	ADVANCED NETWORKING CONCEPTS	
CSCD 434	NETWORK SECURITY	
CSCD 435	PRINCIPLES OF PROGRAMMING LANGUAGE	
CSCD 437	SECURE CODING	
CSCD 439	TOPICS IN COMPUTER SCIENCE (prior department approval of content required)	
CSCD 443	DISTRIBUTED MULTIPROCESSING	
CSCD 445	GPU COMPUTING	
CSCD 460	ADVANCED ARCHITECTURE AND ORGANIZATION	
CSCD 461	EMBEDDED SYSTEMS	
CSCD 462	EMBEDDED REAL-TIME CONTROL	
CSCD 467	PARALLEL AND CLOUD COMPUTING	
CSCD 470	3D COMPUTER GRAPHICS PRINCIPLES	
CSCD 471	ADVANCED 3D COMPUTER GRAPHICS	
CSCD 477	VIRTUAL REALITY AND DATA VISUALIZATION	
CSCD 480	INTELLIGENT SYSTEMS	
CSCD 483	MODELING AND SIMULATION	
CSCD 487	HUMAN COMPUTER INTERFACE	
CSCD 495	INTERNSHIP (up to two 4 credit internships are allowed)	
CSCD 499	DIRECTED STUDY (prior department approval of content required)	
CYBR 403	CYBERSECURITY POLICIES, PRIVACY AND LAWS	
CYBR 410	APPLIED CYBER DEFENSE	
CYBR 412	APPLIED CYBER OPERATIONS	
CYBR 455	DIGITAL FORENSICS AND CYBERCRIME	
DESN 336	3D ANIMATION	
DESN 446	4D ANIMATION	
Required Senior Capstone Series		
CSCD 488	SENIOR PROJECT	5
CSCD 490	SENIOR CAPSTONE	5
Total Credits		**98**

University Competencies and Proficiencies

English (http://catalog.ewu.edu/undergraduate-degree/#newitemtext)
Quantitative and Symbolic Reasoning (http://catalog.ewu.edu/undergraduate-degree/#mathcompproficienciestext)
Placement and Clearance (http://catalog.ewu.edu/placement/)
Prior Learning/Sources of Credit AP, CLEP, IB (http://catalog.ewu.edu/prior-learning/)

General Education Requirements (http://catalog.ewu.edu/undergraduate-degree/#generaleducationrequirementstext) (GER)

- Minimum Credits—180 cumulative credit hours
  - 60 upper-division credits (300 level or above)
  - 45 credits in residence (attendance) at Eastern, with at least 15 upper-division credits in major in residence at Eastern
- Minimum Cumulative GPA ≥2.0

Breadth Area Core Requirements (BACR)

Humanities and Arts (http://catalog.ewu.edu/undergraduate-degree/#humanitiesandfineartsgecrtext)
Natural Sciences (http://catalog.ewu.edu/undergraduate-degree/#naturalsciencesgecrtext)
Social Sciences (http://catalog.ewu.edu/undergraduate-degree/#socialsciencesgecrtext)

University Graduation Requirements (http://catalog.ewu.edu/undergraduate-degree/#universitygraduationrequirementstext) (UGR)

Diversity Course List (http://catalog.ewu.edu/undergraduate-degree/#cultureandgenderdiversityintheuslisttext)
Foreign Language (http://catalog.ewu.edu/undergraduate-degree/#foreignlanguageugrtext) (for Bachelor of Arts)
Global Studies Course List (http://catalog.ewu.edu/undergraduate-degree/#internationalstudiesrequirementtext)
Minor or Certificate (http://catalog.ewu.edu/undergraduate-degree/#majorminororcertificateugrtext)
Senior Capstone Course List (http://catalog.ewu.edu/undergraduate-degree/#capstonecourselisttext)

Application for Graduation (use EagleNET (https://inside.ewu.edu/eaglenet/)) must be made at least two terms in advance of the term you expect to graduate (undergraduate and post-baccalaureate).

```
Use the Catalog Archives (https://catalog.ewu.edu/archives/) to
 determine two important catalog years (http://catalog.ewu.edu/
undergraduate-degree/#activecatalogruletext).
```

```
Degree Works (https://inside.ewu.edu/records-and-registration/
degree-works/) calculates based on these two catalog years.
```

a. The catalog *in effect at the student's first term* of current matriculation is used to determine **BACR** (Breadth Area Credit Requirements) **and UGR** (Undergraduate Graduation Requirements).
b. The catalog *in effect at the time the student declares a major or minor* is used to determine the program requirements.

Students who successfully earn a BCS in Computer Science from EWU should be able to do the following:

- analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions;
- design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline, utilizing techniques, skills, and tools necessary for computing practice;
- communicate effectively in a variety of professional contexts;
- recognize professional responsibilities and make informed judgments in computing practice based on legal and ethical principles, including local and global impacts of computing solutions on individuals, organizations, and society;
- function effectively as a member or leader of a team engaged in activities appropriate to the program's discipline;
- identify risk with regard to security, to participate in risk mitigation activities, and to provide application and information security.